A Simplified Guide to Scoring

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A Simplified Guide
to Scoring

Prepared for

Balwyn 'Blazers' Basketball Club

by

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All information in this guide is common knowledge.
This Guide has been produced in the hope that it will offer some assistance to
those involved with scoring in the game of basketball.

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Some simple steps to help you through a game

Before commencement of game

1. Fill in player names and numbers on scoresheet.

2. Familiarise yourself with scoresheet and/or clock/scoreboard operation.

3. Collect required amount of money (ie $4.00) from each player.

At half time

1. DO NOT leave score bench unattended.

2. Pay money to venue supervisor
   (Supervisor usually comes and collects at most stadiums)

At end of game

1. Wait until referees have checked and signed scoresheet before leaving score bench.

Helpful Hints:

1. Always bring your own set of pens
        (it is not a stadium's responsibility to provide pens)

2. Arrive early to familiarise yourself with the scoresheet, scoreboard controls, and timing regulations.

3. Be prepared to offer any assistance to other scorer.

The Running Scoresheet:
Scoring Symbols

The attached scoresheet is referred to as 'The Running Scoresheet'. The following information applies to this type of scoresheet.

Recording the score

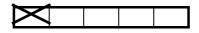*Scores are recorded against a player, using the following symbols:*

Symbol	Description
2	Two points scored
3	Three points scored
☐	Two/Three free throws (foul shots) awarded
☐•	Two free throws awarded - First shot missed
◻╲	Two free throws awarded - First successful
☐••	Two free throws awarded - First and second missed
◪	Two free throws awarded - First missed, second successful
⊠	Two free throws awarded - Both successful
⊞	Three free throws awarded - Third successful
⧆	Three free throws awarded - All successful
⊡	Three free throws awarded - All missed
◯	One bonus shot awarded
⊙	One bonus shot awarded - missed
⊘	One bonus shot awarded - successful

Scores can be recorded as follows in the 'Running Score' section:

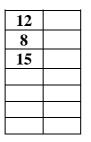| 1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50

<u>Recording the fouls</u>

Fouls can be recorded against a player, using the following:

In the 'Team Fouls' section fouls should be recorded as follows.

*Using player number
(double-check):*

Basic method:

12	
8	
15	

<u>Recording time-outs</u>

Please find attached a sample scoresheet to assist you.

Please Note: The symbols represented here are a simplified version for use in Saturday and other domestic level competitions. If you would like to learn the "correct" professional symbols, please talk to Eduard Schaepman at Balwyn High School Stadium, or refer to the Official Scoretable Manual.

Code of Conduct when on a Scoretable

When on the Scoretable, Scorers should ensure that they abide by the following VBSA (Victorian Basketball Scoretable Association) codes of conduct.

- Scorers should arrive at the venue at least 20 minutes prior to the commencement of the game, and should not have any other commitments until the scoresheet has been signed off at the end of the game. During this time, timing equipment should be checked before the game begins (This may be difficult in some situations, where there is a game immediately before, but it should be attempted).

- It is advisable for all scorers to carry their own set of pens for use on the score sheet.

- Scorers should not barrack from the score table, must not offer any comments to referees, or show reaction to the game situation. Remember, that as a scorer, you are an assistant to the referees and to the game.

- Food and drink must not be on the score table.

- Scorers should not leave the score table at half-time or full-time until the scoresheet is completed. The score table must be supervised during all intervals throughout the game.

- Mobile telephones are not to be taken to the score table.

- Scorers should conduct themselves in a professional manner and not become involved with the behaviour of others.

NOTE: This code applies to *anyone* sitting on the score table.

Example - Scoresheet

Use this blank scoresheet and the game scenario on the following pages to practise your scoring skills. If you have problems please ask.

Balwyn 'Blazers' Basketball Club

COURT..........

AGE GROUP .... DATE.................. GAME TIME.................. VENUE..................

TEAM NAME: .... COACH: ....

TEAM IN FOULS PLAY	No.	NAME:	INDIVIDUAL FOULS	FIRST HALF:	SECOND HALF:	EXTRA PERIOD	TOTAL	TEAM FOULS

RUNNING SCORE:

TIME OUTS

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60
61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120

TEAM NAME: .... COACH: ....

TEAM IN FOULS PLAY	No.	NAME:	INDIVIDUAL FOULS	FIRST HALF:	SECOND HALF:	EXTRA PERIOD	TOTAL	TEAM FOULS

RUNNING SCORE:

TIME OUTS

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60
61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120

REFEREE .... SCORER .... 30s OPERATOR ....

UMPIRE .... TIMEKEEPER ....

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Sample Game Scenario

Below we have assembled a sample game scenario. The information given is possibly how events in a game of basketball would occur in a time sequence. Try to complete this using a blank scoresheet.

Don't forget to apply the things discussed in this guide.

Scenario

This match was an Under 18 A Grade game played on Court 1 at BHS, at 7.40pm Tuesday 12th April 1997, between AVIAT (White) and HOODS (Black)

<u>Team White</u>

45	John Turner
9	David Watson (Court Captain)
11	Terry Jackson
5	Tim Mills
24	Scott Stickland (Contact Lenses)
51	Gary Barker

Coach: Peter Lane

Starting Five

45

9

11

5

24

<u>Team Black</u>

32	Terry Laidlaw
55	Ilya Fisher
10	Harry Fowler (Court Captain)
4	John Fogarty
13	Victor Gunton
14	Neil Brown

Coach: Kevin Williams

Starting Five

32

55

10

4

13

First Half

- Foul 45 white
- Foul 9 white. 2 shots 32 black. First shot scored. Second shot missed.
- Foul 24 white. 2 Shots 55 black. First shot missed. Second shot scored.
- 2 points 11 white.
- 2 points 11 white.
- 2 points 55 black.
- 2 points 5 white.
- Foul 9 white. 2 shots 32 black. First shot scored. Second shot scored.
- 3 points 11 white.
- Foul 10 black. Side ball.
- 2 points 55 black.
- Foul 32 black. Side ball.
- Foul 55 black. Side ball.
- 2 points 24 white.
- 2 points 55 black.
- 2 points 45 white.
- 2 points 4 black.
- 3 points 9 white.
- Foul 5 white. Side ball.
- 2 points 32 black.
- 3 points 9 white.
- Foul 4 black. 2 shots 45 white. First shot missed. Second shot missed.
- 2 points 51 white
- 2 points 13 black
- Foul 13 black. 2 shots 45 white. First shot missed. Second shot missed.
- Foul 4 black. Side ball.
- Time out white - 6.35 remaining on game clock

End of First Half

Close off scoresheet and tally up the results.

Second Half

- Foul 55 black. Side ball
- 2 points 24 white.
- 2 points 51 white.
- 3 points 5 white.
- Foul 5 white. Side ball.
- Foul 4 black. 2 shots 51 white. First shot missed. Second shot missed.
- 2 points 45 white.
- Foul 32 black. Side ball.
- Time out black - 12.10 remaining on game clock
- Foul 14 black. 2 shots 9 white. First shot missed. Second shot missed.
- Technical Foul 13 black. 2 shots 9 white. First shot scored. Second shot scored.
- 2 points 55 black.
- Foul 45 white. Side ball.
- Foul 51 white. Side ball.
- 2 points 51 white.
- Foul 14 black. Side ball.
- 2 points 24 white.
- 2 points 55 black.
- 2 points 45 white.
- 2 points 4 black.
- 3 points 9 white.
- Foul 5 white. Side ball.
- 2 points 32 black.
- 3 points 9 white.
- Foul 4 black. 2 shots 45 white. First shot missed. Second shot missed.
- 2 points 51 white
- 2 points 13 black
- Foul 13 black. 2 bonus shots 45 white (ie 8th team foul). First shot missed. Second shot missed.
- 2 point 11 white
- Foul 4 black. One bonus shot 11 white. First shot missed.
- Time out white - 5.22 remaining on game clock

End of Game

Close off scoresheet and tally up the results.